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Weird Earth
My Weird Ideas Notebook - Blank Lined Journal for Writing, Motivation & Goal Planning
Walkaway

Weird Universe Workplace performance expert Putzier offers 101 ways to make the workplace a more enjoyable and productive environment. In a lighthearted manner, he discusses how to change the tone and culture of a company with quick and often inexpensive ideas in order to improve employee morale, creative thinking, and work output. Other topics include attracting and retaining the best available talent, enhancing the company image, lowering stress, providing recognition and incentives, and implementing training and development strategies. The book lacks a bibliography. c. Book News Inc.

Weird Ideas That Work Focusing on the bizarre, a collection of entertaining, illustrated travel guides features a host of oddball curiosities, ghosts and haunted places, local legends, cursed roads, crazy characters, and unusual roadside attractions that can be found throughout the United States and around the globe.
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The comprehensive guide to the series delves into the myriad worlds and different dimensions visited by the crew of the U.S.S. Enterprise. Discover the amazing science of Star Trek and how it has influenced real-world technology such as flip phones. Featuring informative and analytical text combined with exciting photography and infographics throughout, The Star Trek Book is broken down into main categories such as science and technology, Starfleet, allies and enemies, and more. Perfect for fans of the various Star Trek TV series, including The Next Generation, Deep Space Nine, Voyager, and Enterprise, The Star Trek Book details everything you need to know about 50 years of excitement and adventure on the final frontier. ® & © 2016 CBS Studios Inc. © 2016 Paramount Pictures Corporation. STAR TREK and related marks are trademarks of CBS Studios Inc. All Rights Reserved.

Weird Emptiness

We all know that some of the greatest inventions came from the Victorian age, the successors of which are still with us today. But this book is not entirely about those. It's more about some of the weird and wonderful inventions, ideas and projects some successful, others less so that have largely been forgotten. Where well-known inventions or design concepts are included, it is from a perspective not previously appreciated, with details of the ingenious technology and thinking that led to their introduction and success. Here you can read how Victorian innovators were responsible for: the world’s largest glass structure; an electric railway with lines under the sea and a carriage on stilts 20 feet above the waves; a monster globe that visitors could enter to see the world’s land masses, seas, mountains and valleys modeled on the interior; cameras disguised as bowler hats and many other everyday objects; the London Underground as a steam railway; safety coffins designed to prevent premature burial; unusual medical uses for electricity; the first traffic lights, which exploded a month after their erection in Westminster; and the birth and rapid rise to popularity of the cinema as well as many other ingenious inventions.

The Magic of Change!

A fascinating deep dive on innovation from the New York Times bestselling author of How We Got To Now and Unexpected Life. The printing press, the pencil, the flush toilet, the battery--these are all great ideas. But where do they come from? What kind of environment breeds them? What sparks the flash of brilliance? How do we generate the breakthrough technologies that push forward our lives, our society, our culture? Steven Johnson’s answers are revelatory.
Johnson investigates the innovation hubs throughout modern time and pulls out the approaches and commonalities that seem to appear at moments of originality.

WTF?! Presents a collection of stories from the "new weird" genre—a overlap of science fiction, fantasy, and horror—from some of its well-known writers, along with commentaries and a story featuring emerging authors within the genre.

101 Weird Ways to Make Money

Elf on the Shelf Official Annual 2020

Weird Thoughts & Pure Gold Ideas

The Magic of Change takes a refreshing look at putting the power of change to work in our lives and our business. The fear of change diminishes as Tom & Kent reveal change for the illusion it often is. Specific tools are shared that make dealing with change not only exciting but rewarding as well. Knowing what to change and when to change it can spell the difference between success and failure. It's almost like magic!

The Royal Magazine

Kirkus' Best Fiction of 2017
From New York Times bestselling author Cory Doctorow, an epic tale of revolution, love, post-scarcity, and the end of death. "Walkaway is now the best contemporary example I know of, its utopia glimpsed after fascinatingly-extrapolated revolutionary struggle." —William Gibson

Hubert Vernon Rudolph Clayton Irving Wilson Alva Anton Jeff Harley Timothy Curtis Cleveland Cecil Ollie Edmund Eli Wiley Marvin Ellis Espinoza—known to his friends as Hubert, Etc—was too old to be at that Communist party. But after watching the breakdown of modern society, he really has no where left to be—except amongst the dregs of disaffected youth who party all night and heap scorn on the sheep they see on the morning commute. After falling in with Natalie, an ultra-rich heiress trying to escape the clutches of her repressive father, the two decide to give up fully on formal society—and walk away. After all, now that anyone can design and print the basic necessities of life—food, clothing, shelter—from a computer, there seems to be little reason to toil within the system. It's still a dangerous world out there, the empty lands wrecked by climate change, dead cities hollowed

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Still, when the initial pioneer walkaways flourish, more people join them. Then the walkaways discover the one thing the ultra-rich have never been able to buy: how to beat death. Now it's war – a war that will turn the world upside down. Fascinating, moving, and darkly humorous, Walkaway is a multi-generation SF thriller about the wrenching changes of the next hundred years and the very human people who will live their consequences. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Where Good Ideas Come From Find creative ways to make money in businesses with little competition Using interviews with unconventional entrepreneurs, the author's own wide-ranging experience with weird jobs, and extensive research, 101 Weird Ways to Make Money reveals unusual, sometimes dirty, yet profitable jobs and businesses. Whether you're looking for a job that suits your independent spirit, or want to start a new business, this unique book shows you moneymaking options you haven't considered. Most of these outside-the-box jobs don't require extensive training, and are also scalable as businesses, allowing you to build on your initial success. Jobs and businesses covered include cricket and maggot farming, environmentally friendly burials, making and selling solar-roasted coffee, daycare services for handicapped children, and many more Each chapter features a "where the money is" section on how to scale-up and be profitable Author writes a popular website and email newsletter on unusual ways to make money Whether you're seeking a new career, an additional revenue stream, or a new business idea, you will want to discover 101 Weird Ways to Make Money.

The Ingenious Victorians Introduces the proven rules that a company can use to promote innovation, arguing that the corporate world should hire misfits and encourage them to defy the existing culture and actively consider ideas that appear ridiculous or impractical.

A Strange Story and The Haunted and the Haunters; Zanoni No one can say what quantum mechanics means (and this is a book about it) -- Quantum mechanics is not really about the quantum -- Quantum objects are neither wave nor particle (but sometimes they might as well be) -- Quantum particles aren't in two states at once (but sometimes they might as well be) -- What "happens" depends on what we find out about it -- There are many ways of interpreting quantum theory (and none of them
Quite make sense) -- Whatever the question, the answer is "yes" (unless it's "no") -- Not everything is knowable at once -- The properties of quantum objects don't have to be contained within the objects -- There is no "spooky action at a distance" -- The everyday world is what quantum becomes at human scales -- Everything you experience is a (partial) copy of what causes it -- Schrödinger's cat has had kittens -- Quantum mechanics can be harnessed for technology -- Quantum computers don't necessarily perform "many calculations at once" -- There is no other "quantum" you -- Things could be even more "quantum" than they are (so why aren't they)? -- The fundamental laws of quantum mechanics might be simpler than we imagine -- Can we ever get to the bottom of it?

The New Weird As new discoveries complicate the scientific picture of the universe, the evolving theories about the nature of space and time and the origins and fate of the universe threaten to become overwhelming. Enter David Seargent. Continuing the author's series of books popularizing strange astronomy facts and knowledge, Weird Universe explains the bizarre, complicated terrain of modern cosmology for lay readers. From exploring some of the strange consequences of the theories of special and general relativity, to probing time dilation and the twin and mother-and-baby "paradoxes" and the theory that the universe can be mathematically considered as a hologram, all of the latest findings and conjectures are clearly described in non-technical language. The development of quantum physics and the more recent developments of string and M-theory are looked at, in addition to several hypotheses that have not won wide acceptance from the scientific community, such as modified gravity. Enter the wonderfully weird world of these theories and gain a new appreciation for the latest findings in cosmological research.

Voices, Visions and Strange Ideas From Lovecraft to Borges to Gaiman, a century of intrepid literary experimentation has created a corpus of dark and strange stories that transcend all known genre boundaries. Together these stories form The Weird, and its practitioners include some of the greatest names in twentieth and twenty-first century literature. Exotic and
Did you know that “preowned” wives were sold at auction in nineteenth-century England? That today, in Liberia, accused criminals sometimes drink poison to determine their fate? How about the fact that, for 250 years, Italy criminally prosecuted cockroaches and crickets? Do you wonder why? Then this tour is just for you! Join WTF?!’s cast of colorful characters as they navigate the museum, led by guide and economist Peter T. Leeson. From one exhibit to the next, you’ll overhear Leeson’s riotous exchanges with the patrons and learn how to use economic thinking to reveal the hidden sense behind seemingly senseless human behavior—including your own. Leeson shows that far from “irrational” or “accidents of history,” humanity’s most outlandish rituals are ingenious solutions to pressing problems—developed by clever people, driven by incentives, and tailor-made for their time and place. Can you handle getting schooled by the strange? Better hurry, the tour is about to start!

Get Weird!

The Weird Aliens. Ley lines. Water dowsing. Conspiracies and myths captivate imaginations and promise mystery and magic. Whether it’s arguing about the moon landing hoax or a Frisbee-like Earth drifting through space, when held up to science and critical thinking, these ideas fall flat. In Weird Earth: Debunking Strange Ideas About Our Planet, Donald R. Prothero demystifies these conspiracies and offers answers to some of humanity’s most outlandish questions. Applying his extensive scientific knowledge, Prothero corrects misinformation that con artists and quacks use to hoodwink others about geology—hollow earth, expanding earth, and bizarre earthquakes—and mystical and paranormal happenings—healing crystals, alien landings, and the gates of hell. By deconstructing wild claims such as prophesies of imminent natural disasters, Prothero provides a way for everyone to recognize dubious assertions. Prothero answers these claims with facts, offering historical and scientific context in a light-hearted manner that is accessible to everyone, no matter their background. With a careful layering of evidence in geology, archaeology, and biblical and historical records, Prothero’s Weird Earth examines each conspiracy and myth and leaves no question unanswered.
Summary: Weird Ideas that Work
Have you been naughty or nice? Get set for Christmas with our brand new magical Annual! Enjoy Elf-themed activities, stories and makes in this charming new Annual and help make it the best Christmas holiday ever! Includes recipes, craft ideas, quizzes, puzzles, jokes, fun facts, etc.

New Society
Most people try to fit in, struggle to be the same as the others when in reality they were born to be unique and different. Being weird is being unique. Having weird thoughts is the start of innovation and uniqueness. Unleash your thoughts and turn them into pure gold ideas. Punch fear of rejection and fear of failure in the face. This simple, yet unique journal has plenty of space to write all your thoughts. Plus different motivational quotes inside that will inspire you to be the best version of yourself. A unique gift for family, friends, and loved ones to inspire and motivate! A pretty undated softcover journal with an elegant cover and motivational quotes inside. This lined notebook is a positive and inspiring gift for gentlemen, ladies, and teens. This is a motivational all-purpose daily lined 100 page (50 sheets) notebook with quotes every 12-15 pages to inspire you. This journal is designed to have an inspirational quote page every 10 lined pages (Total page 155 pages). There is plenty of room inside for you to unleash your creativity by writing, journaling, doodling, list-making, or even school notes. It can be used as a motivational notebook, journal, diary, or composition book. This paperback notebook is 6" x 9; it is just the right size to carry inside your purse. Specifications: SIZE: 6 X 9
Weird Arizona
U. S. Presidents "Philosopher Jamie Whyte exposes respectable bigots, priests and politicians in his guide to spotting bogus reasoning. This book lists the crimes against logic used to gain our votes, money and devotion—or simply to change the subject—in a witty and contentious appeal for the application of reason to public and private debate."—Back cover.

How to Do Nothing with Nobody All Alone by Yourself
There is a concern—even obsession—with creativity in the workplace. This book begins by demystifying creativity at work and goes on to show how companies have managed and mismanaged the creative potential of their staff.

The Star Trek Book
The must-read summary of Robert Sutton's book: "Weird Ideas that Work: 11 1/2 Practices for Promoting, Managing and Sustaining Innovation". This summary of the ideas from Robert Sutton’s book "Weird Ideas that Work" shows that almost all highly creative companies do weird things and refuse to do the same as everyone else. By doing this, creative companies consistently develop new ways of thinking and acting. In his book, the author presents 11 1/2 weird ideas for sparking business innovation. He also explains concrete ways to build an organisation where innovation flourishes and becomes a way of life. This summary will teach you the importance of creativity in your company and how you can start changing the way you do things in order to stay ahead.

Added-value of this summary:
• Save time
• Understand key concepts
Expand your business knowledge. To learn more, read "Weird Ideas that Work" and find out why you should become an expert in the art of innovation in order to stay on top.

How to Think about Weird Things. Microdoses of the straight dope, stories so true they had to be wrapped in fiction for our own protection, from the best-selling author of But What if We're Wrong? A man flying first class discovers a puma in the lavatory. A new coach of a small-town Oklahoma high school football team installs an offense comprised of only one, very special, play. A man explains to the police why he told the employee of his local bodega that his colleague looked like the lead singer of Depeche Mode, a statement that may or may not have led in some way to a violent crime. A college professor discusses with his friend his difficulties with the new generation of students. An obscure power pop band wrestles with its new-found fame when its song "Blizzard of Summer" becomes an anthem for white supremacists. A couple considers getting a medical procedure that will transfer the pain of childbirth from the woman to her husband. A woman interviews a hit man about killing her husband but is shocked by the method he proposes. A man is recruited to join a secret government research team investigating why coin flips are no longer exactly 50/50. A man sees a whale struck by lightning, and knows that everything about his life has to change. A lawyer grapples with the unintended side effects of a veterinarian's rabies vaccination. Fair warning: Raised in Captivity does not slot into a smooth preexisting groove. If Saul Steinberg and Italo Calvino had adopted a child from a Romanian orphanage and raised him on Gary Larsen and Thomas Bernhard, he would still be nothing like Chuck Klosterman. They might be good company, though. Funny, wise and weird in equal measure, Raised in Captivity bids fair to be one of the most original and exciting story collections in recent memory, a fever graph of our deepest unvoiced hopes, fears and preoccupations. Ceaselessly inventive, hostile to corniness in all its forms, and mean only to the things that really deserve it, it marks a cosmic leap forward for one of our most consistently interesting writers. Creative Problem Solving. The classic guidebook to everything from paper airplanes to spool tanks to slingshots is back in print, and is as fun, inventive, and charming as ever. How to Do Nothing literally tells "how to do nothing with nobody all alone by yourself"—real things, fascinating things, the things that you did when you were a kid, or your parents did when they were kids. This is a book to free your kid from video games for a spell and to make you forget what you thought you knew about nothing.
a few hours, a handbook on the avoidance of boredom, a primer on the uses of solitude, a child's declaration of independence. If you don't remember how to make a spool tank, what to do with an old umbrella, whether "pennies" come before or after "spank the baby" in mumbly-peg, or how to make rubber-band guns, slings, or clamshell bracelets, it's OK because Robert Paul Smith has collected all of this and more in How to Do Nothing. It's a book for kids, but parents are not prohibited from reading it.

Strange & Unexplained Happenings

Weird Ideas That Work

Weird Earth "Weird Al" Yankovic is one of music's most beloved figures. A skilled accordion player and songwriter, the California native is known for his meticulous parodies of popular songs, hilarious originals, and, of course, for upbeat polkas! For much of Al's career, one man has been by his side, photographing and documenting the fun and weirdness: longtime drummer Jon "Bermuda" Schwartz. Since meeting Al in 1980, Jon has taken more than 20,000 images of Al in his element: on tour, in the studio, and on video sets. Black & White & Weird All Over presents hundreds of images of Al, culled from Jon's personal collection of black-and-white photography. These photos only existed on contact sheets - out of mind and out of sight - until now! From behind-the-scenes shots taken on the sets of Al's iconic videos for "Ricky," "I Love Rocky Road," "Eat It," and "Living With A Hernia," to studio sessions for Al's Dare to Be Stupid and Polka Party! LPs, Black & White & Weird All Over is the ultimate photographic essay of Weird Al's undisputed comedic genius.

My Weird Ideas Notebook - Blank Lined Journal for Writing, Motivation & Goal Planning First published as a briefing packet for attendees of the LITA's President's Program at the 1991 ALA Annual Conference, where it contained 20 brief papers and a bibliography, this volume has been immeasurably enriched by the addition of the papers of the three main speakers futurists Hans Moraver, D Walkaway Includes material on Nazca lines, men in black, hollow earth, fourth dimension, Hangar 18, Philadelphia experiment, Bermuda triangle, ghost lights, ball lightning, Tunguska event, Yeti, Mokele-Mbembe, Mothman, sea serpents, Loch Ness monster, fairy photographs, merefolk,
werewolves, thunderbirds, Noah's ark, spontaneous human combustion, cattle mutilations, and crop circles, among other topics.